NAME game $\operatorname{Di}^{2} \gamma$
AP Calculus

DATE
FRQ \#23

## Graph

A squirrel starts at building $A$ at time $t=0$ and travels along a straight wire connected to building $B$. For $0 \leq t \leq 18$, the squirrel's velocity is modeled by the piecewise-linear function defined by the graph.

(a) At what times in the interval $0<t<18$, if any, does the squirrel change direction? Give a reason for your answer.

$$
\begin{aligned}
& t=9,15 \text {. Velocity function changes sigh ot these } \\
& \text { moments. }
\end{aligned}
$$

(b) At what time in the interval $0 \leq t \leq 18$ is the squirrel farthest from building $A$ ? How far from building $A$ is the squirrel at this time?

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$$
\begin{aligned}
& 140-50+25 \\
& \text { farther t. }
\end{aligned}
$$


(c) Find the total distance the squirrel travels during the time interval $0 \leq t \leq 18$.

(d) Write expressions for the squirrel's acceleration $a(t)$, velocity $v(t)$, and distance $x(t)$ from building $A$ that are valid for the time interval $7<t<10$.

$$
\begin{gathered}
\text { a } H(t)=\frac{v(10)-v(9)}{10-7}=-10 \\
y=0=-10(1+9-9) \\
v(t)=-6+190 \\
x(t)=x(7)+\int_{7}^{+} \\
\vdots \\
2
\end{gathered}
$$

